



# OFFICIAL

# SCORE ★ SHEET

## GAME DAY

JUDGE \_\_\_\_\_

			MAXIMUM VALUE	TEAM SCORE
<b>FIGHT SONG</b>	COMMENTS	<b>GAME DAY EFFECTIVENESS</b> Appropriate Use of Material that Elicits Audience Connection, Crowd Interaction, and Entertainment Value	<b>10</b>	
		<b>SYNCHRONIZATION</b> Team Timing, Uniformity, Spacing	<b>10</b>	
		<b>EXECUTION OF MOVEMENT &amp; TECHNIQUE</b> Proper Control, Placement, Strength of Movement	<b>10</b>	
		<b>TOTAL</b>	<b>30</b>	
<b>SPIRIT RAISING</b>	COMMENTS	<b>GAME DAY EFFECTIVENESS</b> Appropriate Use of Material that Elicits Audience Connection, Crowd Interaction, and Entertainment Value	<b>10</b>	
		<b>SYNCHRONIZATION</b> Team Timing, Uniformity, Spacing	<b>10</b>	
		<b>EXECUTION OF MOVEMENT &amp; TECHNIQUE</b> Proper Control, Placement, Strength of Movement	<b>10</b>	
		<b>TOTAL</b>	<b>30</b>	
<b>PERFORMANCE</b>	COMMENTS	<b>GAME DAY CHOREOGRAPHY</b> Entertaining, Visual, Musical Interpretation, Dynamic, Full Body	<b>10</b>	
		<b>SYNCHRONIZATION</b> Team Timing, Uniformity, Spacing	<b>10</b>	
		<b>EXECUTION OF MOVEMENT &amp; TECHNIQUE</b> Proper Control, Placement, Strength of Movement	<b>10</b>	
		<b>TOTAL</b>	<b>30</b>	
		<b>OVERALL IMPRESSION</b> Audience Connection, Crowd Interaction, Entertainment	<b>10</b>	
		<b>TOTAL</b>	<b>100</b>	