UNIVERSAL DANCE ASSOCIATION GAME DAY LIVE SCORE SHEET



Team Name		

Division	Judge No.

FIGHT SONG	POINTS	SCORE	COMMENTS
GAME DAY MATERIAL	10		
Appropriate use of material and skills relevant to the game day environment. Elicits audience connection, crowd interaction, and entertaiment value.			
SYNCHRONIZATION	10		
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.			
XECUTION OF MOVEMENT Topier control, placement and completion of motions and/or technical		1	/
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.			
SPIRIT RAISING	POINTS	SCORE	COMMENTS
CROWD EFFECTIVENESS	10		
Appropriate use of material and skills relevant to the game day environment. Ability to engage and lead the crowd.	10		
SYNCHRONIZATION	10		
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positi <mark>oning of dan</mark> cers.	10		
EXECUTION OF MOVEMENT	10		/
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10		7
PERFORMANCE ROUTINE		SCORE	COMMENTS
CHOREOGRAPHY		-4	
Elements included in choreography (visuals, dynamics, musical interpretation, etc.) for an entertaining and game day appropriate performance.	10		
SYNCHRONIZATION	4.0		
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10		
XECUTION OF MOVEMENT & TECHNIQUE			
Proper control, placement and completion of motions and technical elements. Quality of strength of motions and technical elements.	10		
OVERALL EFFECT	POINTS	SCORE	COMMENTS
Ability to connect with the audience through projection, energy, crowd interaction and entertainment value. Ability to present a positive image of genuine school spirit throughout the entire performance including transitions.	10		
100 POINTS TOTAL			