GAME DAY LIVE PEP ENSEMBLE - ASSESSMENT FORM

Team Name

Division Judge No.

| Sound Quality (20) | Points | Score | Comments |
|---|--------|-------|----------|
| Tone Quality Natural, Free , Vibrant Balance, Blend, & Control | 10 | | |
| Intonation Accuracy of Pitch | 10 | | |
| Technical Accuracy (20) | Points | Score | Comments |
| Technique Attacks & Accents Releases, Articulation, and Challenge of Music | 10 | | |
| Rhythm Accuracy, Tempo, & Steady Pulse | 10 | | |
| Musicality & Engagement (30) | Points | Score | Comments |
| Interpretation & Musicianship Appropriate Style, Balance, Sense of Ensemble, Artistry, Nuances & Communicating with a Sense of Purpose | 10 | | |
| Crowd Engagement Appropriate Solos, Creativity, Transitions, and Elements | 10 | | |
| Dynamics Use of Full Range (fff-pp) & Use of Subtle Dynamic S | 5 | | |
| Drumline Carefully Planned and Executed | 5 | | |
| Overall Impression (30) | Points | Score | Comments |
| Presentation (including team entry and exit) Uniformity, Synchronization & Appropriate Staging and Stationary Choreography | 10 | | |
| Integration & Coordination of all performers as one cohesive team | 10 | | |
| Leadership to engage and connect with the crowd Genuine school spirit and energy; crowd-focused Attitude, Confidence, Appearance, & Posture | 10 | | |
| Total Possible | 100 | | |