



2024-2025 SPIRIT COMPETITIONS

SHOW CHEER BUILDING

Team Name:

Division:

On Team

Building - Stunts Max Value Score Comments:

DIFFICULTY	10.0	(7.0-10.0)
TECHNIQUE/EXECUTION	5.0	(3.5-5.0)

Building - Pyramids

DIFFICULTY	5.0	(2.0-5.0)
TECHNIQUE/EXECUTION	5.0	(3.5-5.0)

Building – Stunts & Pyramids

COMPOSITION	5.0	(3.0-5.0)
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STUNT COMPOSITION	PARTIAL CREDIT	FULL CREDIT
Creativity	<input type="checkbox"/>	<input type="checkbox"/>
% of Team Participation	<input type="checkbox"/>	<input type="checkbox"/>
Connection of Skill/Variety	<input type="checkbox"/>	<input type="checkbox"/>
Pace/Speed of Skills	<input type="checkbox"/>	<input type="checkbox"/>
PYRAMID COMPOSITION	PARTIAL CREDIT	FULL CREDIT
Creativity	<input type="checkbox"/>	<input type="checkbox"/>
% of Team Participation	<input type="checkbox"/>	<input type="checkbox"/>
Connection of Skill/Variety	<input type="checkbox"/>	<input type="checkbox"/>
Pace/Speed of Skills	<input type="checkbox"/>	<input type="checkbox"/>

CO-ED TEAMS Assisted Unassisted

SHOW CHEER - BUILDING

TOTAL SCORE 30.0

Judges:





2024-2025 SPIRIT COMPETITIONS

SHOW CHEER JUMPS (NON-TUMBLING)

Team Name:

Division:

On Team

Jumps	Max Value	Score	Comments:
DIFFICULTY	5.0	(2.0-5.0)	
TECHNIQUE & EXECUTION	5.0	(3.5-5.0)	

SHOW CHEER
- JUMPS (NON-TUMBLING)

TOTAL SCORE 10.0

Judge: _____





2024-2025 SPIRIT COMPETITIONS

SHOW CHEER CHEER SECTION

Team Name:
Division:
On Team

Practicality	Max Value	Score	Comments:
<ul style="list-style-type: none"> • Crowd Involvement • Crowd Effective Material/Words • Easy to Follow & Participate • Pace/Rhythm 	5.0	(3.5-5.0)	
Crowd Appeal/Showmanship			
<ul style="list-style-type: none"> • Ability to Actively Lead the Crowd • Natural/Confident Eye Contact • Volume & Use of Voice • Energy & Enthusiasm 	5.0	(3.5-5.0)	
Incorporation of Skills			
<ul style="list-style-type: none"> • Proper Use of Skills to Lead Crowd • Effectiveness of Skills • Visual Appeal • Formations • Transitions 	5.0	(3.5-5.0)	
Use of Props			
<ul style="list-style-type: none"> • Effective Use of Signs, Flags, Banners, Poms, Megaphones, or Other to Lead the Crowd 	5.0	(3.5-5.0)	
Technique/Execution			
<ul style="list-style-type: none"> • Motion Sharpness/Precision • Uniformity • Spacing • Timing/Synchronization 	5.0	(3.5-5.0)	
TOTAL SCORE	25.0		Judge: <input type="text"/>

SHOW CHEER – CHEER SECTION

 Judge:




2024-2025 SPIRIT COMPETITIONS

SHOW CHEER MUSIC SECTION

Team Name:
Division:
On Team

Composition/Choreography	Max Value	Score	Comments:
<ul style="list-style-type: none"> Innovative, Intricate, Visual Ideas Pace/Flow Formations Transitions Use of Floor Appropriateness 	10.0	(7.0-10.0)	
Technique/Execution			
<ul style="list-style-type: none"> Sharpness/Precision Uniformity Spacing Timing/Synchronization 	5.0	(3.5-5.0)	
Dance			
<ul style="list-style-type: none"> Creativity/Visual Effects Variety Footwork/Floor Work Formations Transitions Technique/Perfection Timing/Synchronization 	5.0	(4.0-5.0)	
Showmanship			
(ENTIRE ROUTINE) <ul style="list-style-type: none"> Energy/Genuine Enthusiasm Eye Contact Confidence Ability to Recover 	5.0	(3.5-5.0)	
TOTAL SCORE	25.0		Judge: <input type="text"/>

Technique/Execution
Dance
Showmanship
SHOW CHEER - MUSIC SECTION

 Judge:
