

2024-2025 DANCE COMPETITIONS

College Hip Hop

Team Name: Division: # On Team

Choreography	Max Value	Score	Comments:	
STYLE/CREATIVITY Movement/Variety Visual Effects Musical Interpretation	15			
Promations/Use of Floor	15			
• Specialties • Use of Team	10			
Execution				
MOVEMENT TECHNIQUE Control/Placement Intensity/Strength	15			
UNIFORMITY • Synchronization • Timing/Rhythm/Pace • Spacing	15			
 TECHNICAL SKILLS/SPECIALTIES Technique of styles presented Execution of Specialties 	10			
Performance				
SHOWMANSHIP Carriage/Projection Energy/Expression/Emotion Eye Contact/Confidence Recoveries	10			
OVERALL IMPRESSION Judge's impression of the entire performance encompassing all scoresheet categories. This may also include elements such as: Appearance, Appropriateness and Crowd Appeal.	10		College Hip Ho	0
TOTAL SCORE	100		Judge:	VARSITY
usa.varsity.com				

COLLEGE HIP HOP ROUTINE PROCEDURE: A college hip hop routine consists of street style movement with an emphasis on execution, uniformity, body control, rhythm, creativity, visual effects and musical interpretation. A combination of hip hop styles are permitted and may include (but not limited to): body control/isolations, popping, locking, tutting, breaking etc. Jazz technique and technical skills (i.e. turns, leaps) will not be credited in this division.

CHOREOGRAPHY (40)

Style/Creativity (15)

- Movement/Variety Variety of movement incorporated effectively throughout the routine.
- Visual Effects Use of visual effects, level changes, roll-offs, etc. to make routine more exciting and original.
- Musical Interpretation Music selection and appeal, should complement choreography, movement and skills match the beats/hits in music. Sound effects should accentuate choreography not overpower it.

Routine Staging (15)

- Transitions/Continuity Smooth, clean transitions from element to element, throughout routine. Pace, visual effect and creativity of transitions will increase difficulty.
- Formations/Use of Floor Variety of formations and effective use of formation changes to increase excitement. Ability to utilize the performance area to reach the entire audience.

Difficulty (10)

- **Specialties** Incorporation of challenging elements (pace, direction changes, style specific specialties, technical elements, etc.) and how they are used to enhance the routine.
- Use of Team How many team members are used to perform specialties and/or technical elements, looking for good utilization of the team overall.

EXECUTION (40)

Movement Technique (15)

- Control/Placement Proper control, placement and posturing of angles and body positions. Looking for full extension & completion of movement.
- Intensity/Strength Ability to perform movement with the proper level of strength and attack continually and effectively.

Uniformity (15)

- · Synchronization How well a team dances together. The ability to be "in sync" and maintain accuracy of movement.
- Timing/Rhythm/Pace The ability to dance on beat with the music, avoiding going too fast or too slow.
- Spacing Centering and even positioning of formations and the ability to keep it consistent during transitions.

Technique (10)

- Technique of styles presented Ability to perform correct technique of selected styles (popping, locking, tutting, breaking, etc.).
- Execution of Specialties Ability to demonstrate correct technique when executing specialties (body awareness, control, body position/form, balance, etc.).

PERFORMANCE (20)

Showmanship (10)

- Carriage/Projection Genuine use of projection, engaging the audience, naturalness.
- Energy/Expression/Emotion Ability to convey and maintain the appropriate energy, mood and emotion throughout the performance.
- Eye Contact/Confidence Eye contact on the audience, not watching each other or looking down. Nice confidence, poise, and sportsmanship.
- Recoveries Good recoveries, keeping showmanship strong even through mistakes.

Overall Impression (10)

Judge's impression of the entire performance encompassing all scoresheet categories. This may also include elements such as: Appearance, Appropriateness and Crowd Appeal.

POINT SCALES

15 Point Scale:

Superior 14-15 Above Average 12-13 Average 10-11 Below Average 0-9 10 Point Scale:

Superior 9-10 Above Average 7-8 Average 5-6 Below Average 0-4

