



# 2024-2025 DANCE COMPETITIONS

## College Pom

**Team Name:**
**Division:**
**# On Team**

### Choreography

 Max  
Value

Score

Comments:

**USE OF POM/CREATIVITY**

- Pom Motions/Movement/Variety
- Visual Effects
- Musical Interpretation

15

**ROUTINE STAGING**

- Transitions/Continuity
- Formations/Use of Floor

15

**TECHNICAL SKILLS/SPECIALTIES**

- Turns
- Kicks
- Leaps/Jumps
- Use of Team

10

### Execution

**POM TECHNIQUE**

- Control/Placement
- Sharpness/Precision

15

**UNIFORMITY**

- Synchronization
- Timing/Rhythm/Pace
- Spacing

15

**TECHNICAL SKILLS/SPECIALTIES**

- Turns
- Kicks
- Leaps/Jumps
- Overall Technique

10

### Performance

**SHOWMANSHIP**

- Smiles/Projection
- Energy/Enthusiasm
- Eye Contact/Confidence
- Recoveries

10

**OVERALL IMPRESSION**

Judge's impression of the entire performance encompassing all scoresheet categories. This may also include elements such as: Appearance, Appropriateness and Crowd Appeal.

10

**TOTAL SCORE**

100

Judge:

## College Pom

**COLLEGE POM ROUTINE PROCEDURE:** A college pom routine consists of visuals effects, synchronization, clean/sharp pom motions and technical skills. Visual effects include level changes, opposition, group work, transitions and formations. Emphasis should be placed on proper pom/motion technique, proper dance technique, timing, and showmanship. All female members must use two pompons for 80% of the routine.

## CHOREOGRAPHY (40)

### Use of Pom/Creativity (15)

- **Pom Motions/Movement/Variety** - Variety of pom motions and dance movements incorporated effectively throughout the routine.
- **Visual Effects** - Use of visual effects, level changes, roll-offs, etc. to make routine more exciting and original.
- **Musical Interpretation** - Music selection and appeal, should complement choreography, movement and skills match the beats/hits in music. Sound effects should accentuate choreography not overpower it.

### Routine Staging (15)

- **Transitions/Continuity** - Smooth, clean transitions from element to element, throughout routine. Pace, visual effect and creativity of transitions will increase difficulty.
- **Formations/Use of Floor** - Variety of formations and effective use of formation changes to increase excitement. Ability to utilize the performance area to reach the entire audience.

### Technical Skills/Specialties (10)

- **Turns** - Variety and incorporation of turns and turn sequences, ability to perform and execute them successfully, difficulty will be taken into consideration.
- **Kicks** - Variety of kicks and how they are incorporated into routine.
- **Leaps/Jumps** - Incorporation and variety of leaps/jumps, and how they are used to enhance routine, difficulty will be taken into consideration.
- **Use of Team** - How many team members are used to perform skills listed above, looking for good utilization of the team overall.

## EXECUTION (40)

### Pom Technique (15)

- **Control/Placement** - Proper control, placement and completion of pom motions, angles and body positions.
- **Sharpness/Precision** - Strong pom motions and dance movements that are crisp, clean and precise.

### Uniformity (15)

- **Synchronization** - How well a team dances together. The ability to be "in sync" and maintain accuracy of movement.
- **Timing/Rhythm/Pace** - The ability to dance on beat with the music, avoiding going too fast or too slow.
- **Spacing** - Centering and even positioning of formations and the ability to keep it consistent during transitions.

### Technical Skills/Specialties (10)

- **Turns** - Ability to use proper technique in execution of turns and turn sequences (spotting, body placement, balance).
- **Kicks** - Ability to execute with proper technique (straight legs, pointed toes, even height, good extension and flexibility, timing and uniformity).
- **Leaps/Jumps** - Ability to perform leaps/ jumps with proper technique, good height in air and proper body position.
- **Overall Technique** - Proper technique performed throughout routine by the team as a whole.

## PERFORMANCE (20)

### Showmanship (10)

- **Smiles/Projection** - Nice smiles and facial projection, engaging the audience, naturalness.
- **Energy/Enthusiasm** - Energy and enthusiasm maintained throughout performance.
- **Eye Contact/Confidence** - Eye contact on the audience, not watching each other or looking down. Nice confidence, poise and sportsmanship.
- **Recoveries** - Good recoveries, keeping showmanship strong even through mistakes.

### Overall Impression (10)

Judge's impression of the entire performance encompassing all scoresheet categories. This may also include elements such as: Appearance, Appropriateness and Crowd Appeal.

## POINT SCALES

### 15 Point Scale:

Superior	14-15
Above Average	12-13
Average	10-11
Below Average	0-9

### 10 Point Scale:

Superior	9-10
Above Average	7-8
Average	5-6
Below Average	0-4

